

Missouri Competitive Event State Leadership Conference

\$20 CLOTHING CHALLENGE, an individual or team event, showcases the participant's creativity in purchasing an outfit for \$20 or less from resale venues (garage sales, consignment or thrift stores, etc.) that represents an intended use for the selected outfit.

ELIGIBILITY INFORMATION

- 1. Each chapter may submit three (3) entries in each level of this event. Entries will be available on a first-come, first-serve basis. The conference facility and schedule will determine the number of entries.
- 2. Participation is open to any fully affiliated FCCLA member.
- 3. Participants must be registered to attend the Missouri FCCLA State Leadership Conference.

GENERAL INFORMATION

- 1. A table will be provided.
- 2. Spectators are not allowed.
- 3. Participants are not allowed to discuss the event with other participants. Doing so will result in disqualification.
- 4. Presentations may not be recorded or photographed during competition except by official Missouri FCCLA photographers.
- 5. Participants must follow the approved dress code for participation in this event.

CAREER PATHWAYS ALIGNMENT						
Human Services Hospitality & Tourism Education & Training Visual Arts & Design						
✓			✓			

EVENT LEVELS			
Level 1: Through Grade 8	Level 2: Grades 9-10	Level 3: Grades 11-12	Level 4: Postsecondary
✓	✓	✓	✓

GENERAL INFORMATION			
Number of Participants per Entry	Prepare Ahead of Time	Equipment Provided for Competition	Competition Dress Code
1	File folder	None	Missouri FCCLA Official Dress

PRESENTATION ELEMENTS ALLOWED								
Audio Easel(s) File Flip Chart Portfolio Props/Pointer Skits Presentation Visu							Visuals	
		Folder			S		Equipment	
		✓						

COMPETITION PROCEDURES

ALL LEVELS

Participants will submit their project to the appropriate location during designated conference registration hours.

The participant will not spend more than \$20 on a complete outfit that covers the entire body. Purchase receipts are required and should show a purchase date during the current school year. Outfit pieces should be purchased from garage sales, consignment stores, thrift stores, or other secondhand locations. Participants must complete the \$20 Challenge Report and attach two (2) photos of themselves wearing the outfit – front-facing and back-facing.

The participant should submit a file folder with two (2) copies of all project elements as indicated in project specifications. The file folder must be labeled (either typed or handwritten) in the top left corner with the name of the event, event level, participant's name, and state.

\$20 CLOTHING CHALLENGE

SPECIFICATIONS

EVENT FORMAT	
File Folder	Participants will submit one letter-size folder containing one set of the items listed below to the event room consultant at the designated set-up time. The file folder must be labeled (either typed or handwritten) in the top left corner with the name of the event, event level, participant's name, and state.
SPECIFICATIONS	ALL LEVELS
\$20 Challenge Report	Complete the \$20 Challenge Report thoroughly, answering all questions and reflections.
Receipts	Purchase receipts for all outfit pieces are included and show a purchase date during the current school year.
Photos	At least two (2) photos are included. The participant is wearing the outfit in the photos. One photo is front-facing, and one is back-facing.

EVENT FORMAT	
Final Outfit	A complete outfit includes school-appropriate clothing pieces and shoes and may include
rillai Outiit	accessories.
SPECIFICATIONS	ALL LEVELS
Clothing/Accessory	Purposefully choose outfit pieces that will enhance self-confidence, are good quality, and
Choices	fit appropriately.
Elements of Design	Evidence that all 4 parts of the elements of design are included in the outfit – color, line,
Elements of Design	texture, and shape.
Evidence that all 5 parts of the principles of design are included in the outfit –	
Principles of Design	balance, rhythm, emphasis, and harmony.
Creative and Original	Execute original thought and planned out design for the final outfit.

POINT SUMMARY FORM

Participant Name:			Level: _	
Chapter:	Team #:	Station #:	Presentation Time:	
and return with	oformation at the top is correct. If the parti other forms. On of scoring, verify evaluator scores and fi			
	ors' verification. Place this form in front of			
• •	ompetition, double check all scores and par	rticipant information	to ensure accuracy.	
4. Check with the process.	Event Consultant or Missouri FCCLA Staff i	f there are any quest	tions regarding the evalua	tion
ROOM CONSULTANT (CHECK		F	POINTS
Check-In	0		5	
0 or 5 points	Participant did not submit project	•	nitted project during	
	during the designated conference	~	nference registration	
	registration hours and/or was in the incorrect location.	hours in the ap	propriate location.	
File Folder	0		5	
0 or 5 points	File folder is missing one or more		cludes the following:	
	required elements	-	enge Report	
			se receipts otos (2)	
			d correctly	
			CONSULTANT TOTAL	
EVALUATORS'		KOOW	(10 points possible)	
SCORES			(10 points possible)	
Evaluator 1:	Initials:	AVERAG	E EVALUATOR SCORE	
Evaluator 2:	· · · · · · · · · · · · · · · · · · ·		(75 points possible)	
			FINAL SCORE	
Total Score:	Divide by number of evaluators	(Average Ev	aluator Score + Room	
		_	Consultant Score)	
	= Average Evaluator Score			
			FINAL SCORE	
ERIFICATION OF FINA	L SCORE & RATING (all evaluators and roo	m consultant initial i	n the space below)	
			ONICHI TANT INITIAL C.	

EVENT RUBRIC

Participant Name	<u>:</u>				Level:	
Chapter:		Team	#: Station	#: Pres	sentation Time:	
FILE FOLDER						POINTS
\$20 Challenge Report: Choices 0-10 points	0 Did not complete the Choices section	1 2 3 4 Reflection on design and purchase choices is vague and incomplete	5 6 7 8 Reflection on design and purchase choices is adequate	9 10 Reflection on design and purchase choices is thorough		
\$20 Challenge Report: Consumer Skills 0-10 points	0 Did not complete the Consumer Skills section	1 2 3 4 Vague understanding of consumer skills evidenced	5 6 7 8 Adequate understanding of consumer skills evidenced	9 10 Expert understanding of consumer skills evidenced		
\$20 Challenge Report: Cost 0-10 points	O Did not complete the Cost section	1 2 3 4 Cost information is incomplete and/or goes over the \$20 budget	5 6 7 8 Cost information is somewhat lacking, but stays at or under the \$20 budget	9 10 Cost information is thorough and complete, and stays at or under the \$20 budget		
Receipts 0 or 5 points		5 All receipts included and purchases are within the current school year				
Photos 0 or 5 points	0	5 All required photos and poses are included				
FINAL OUTFIT						
Outfit Pieces 0-10 points	O Choices do not appear purposeful, do not fit well, and are not school appropriate	1 2 3 Choices appear chaotic, do not fit well, but are mostly school appropriate	4 5 6 Choices appear somewhat purposeful, fit adequately, and are school appropriate	made to enhance self-	10 Choices are expertly made to boost self- esteem, show perfect fit, and are school appropriate	
Elements of Design 0-10 points	O Elements of design are not considered	1 2 3 4 1-2 elements of design are loosely visible in the outfit	5 6 7 8 2-3 of the elements of design are obviously visible in the outfit	9 10 All elements of design are expertly utilized in designing the outfit		
Principles of Design 0-15 points	0 Principles of design are not considered	1 2 3 4 1-2 principles of design	5 6 7 8	9 10 All principles of design		
Creative and Original Outfit 0-5 points	Outfit shows little or no evidence of original thought	1 2 Outfit lacks sincere originality	3 4 Outfit demonstrates originality and creativity	5 Outfit demonstrates a unique level or originality and creativity		
Γ .						
Evaluator Comm	ents – Include two thin	gs done well and two c	opportunities for improve	ement:	TOTAL (75 points possible)	
					Evaluator #:	
					Eval. Initials:	

CHALLENGE REPORT

Participant Name:			Level:
Chapter:	Team #:	Station #:	Presentation Time:
CHOICES			
Where did you purchase			
your outfit pieces?			
How does this outfit			
express your personality?			
How does this outfit reflect			
current fashion trends?			
What occasions, purposes			
or activities did you have in			
mind when you made your			
outfit choices?			
What functional			
characteristics (protection,			
thermal, movement, etc.)			
did you want in your outfit			
and how does the outfit			
match your intent?			
How do the accessories			
chosen add to the overall			
appearance of the outfit?			
CONSUMER SKILLS			
Identify three (3) constructio		now quality workmansh	nip. Explain why these details
showcase quality workmansh	ip.		
Construction detail #1:			
Construction data:1#2			
Construction detail #2:			
Construction detail #3:			
Construction detail #5.			
What is the fiber content for	each part of your outfit?		
	cacif part of your outile:		
Dress/Skirt/Pants			
Blouse/Shirt			
Biouse/Siliit			
Jacket/Coat/Sweater			
succes cour, sweater			
Other:			
Other:			

What kind of care is required for each outfit element?				
Dress/Skirt/Pants				
Blouse/Shirt				
Jacket/Coat/Sweater				
Other:				
Other:				

COST							
Use the table to track your expenses when making your purchases.							
ITEM – CLOTHING	COST	ITEM – ACCESSORIES	COST				
Jacket		Shoes					
Pants		Hat/Cap					
Skirt		Socks					
Dress		Tie/Scarf					
Shorts		Bag					
Sweater		Jewelry					
Shirt/Top		Gloves					
Blouse/Top		Shoes					
Other:		Other:					
Other:		Other:					
TOTAL CLOTHING COST		TOTAL ACCESSORY COST					
TOTAL CLOT	TOTAL CLOTHING COST + TOTAL ACCESSORY COST = TOTAL OUTFIT COST						
TOTAL OUTFIT COST / TIMES WORN PER YEAR = ANNUAL COST PER WEAR							